



Burgers!!

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Introduction

- Browser web game
- Model off of Fast Food Restaurant game
- 2D base game
- Will be available for free for everyone
- Fun for all ages!





Tools

- HTML, Javascript and JQuery heavily used
 - Create the webpage and the game
- Shared Sleipnir Server
 - Test code functionality on the shared sleipnir account.
- Github
 - Merge and share code together with other members



The Webpage

- Clean and stylish webpage
- Post background information on the game's concept
 - Influence by other games (Diner Dash)
 - What was discussed among team members (features for the game, design, controls)
- Document game's progress
 - Elaborate any problems we've faced as a team
 - Implementation problems (problems with controls, interaction, merging each other's work).



The Game

- 2-Dimensional
- Restaurant Theme
- Mechanics: Mouse and Keyboard
- Menu
- Objective: Quickly and accurately serve customers
- Points: TBD



Goals

- The game has basic controls implemented
- Have a menu for the start of the game
- A completed website that has background information about the game





Future Dream

- Turn the game into a mobile game
- Sell the game, make tons of money
- Improve the game further by adding more interesting functionality and features.